

Static Analysis of Dynamically Typed Languages made Easy

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Overview

- Work done as two internships at Google (2009 summer and 2010 summer)
- Motivation:
 - The *Grok* Project: static analysis of all code at Google (C++, Java, JavaScript, Python, Sawzall, Protobuf ...)
 - Initial goal was not ambitious:
 - Implement “IDE-like” code-browsing
 - Turns out to be hard for Python

Achieved Goals

- Build high-accuracy semantic indexes
- Detect and report semantic bugs
 - type errors
 - missing return statement
 - unreachable code
 - ...

Demo Time



Problems Faced by Static Analysis of Dynamically Typed Languages

1. Problems with Dynamic Typing

- Dynamic typing makes it hard to resolve some names
- Mostly happen in *polymorphic functions*

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Solution:

- use a static type system
- use inter-procedural analysis to infer types

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Static Type System for Python

Mostly a usual type system, with two extras: *union* and *dict*

- primitive types
 - int, str, float, bool
- tuple types
 - (int, float), (A, B, C)
- list types
 - [int], [bool], [(int, bool)]
- **dict types**
 - {int => str}, {A => B}
- class types
 - ClassA, ClassB
- **union types**
 - {int | str}, {A | B | C}
- recursive types
 - #1(int, 1), #2(int -> 2)
- function types
 - int -> bool, A -> B

2. Problems with Control-Flow Graph

- CFGs are tricky to build for high-order programs
- Attempts to build CFGs have led to complications and limitations in *control-flow analysis*
 - Shivers 1988, 1991
 - build CFG after CPS
 - Might & Shivers 2006, 2007
 - solve problems introduced by CFG
 - Vardoulakis & Shivers 2010, 2011
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def g(f,x):  
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```
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CFG target?

2. Problems with Control-Flow Graph

Where is the CFG target?

- CFGs are tricky to build for high-order programs

- Attempts to build CFGs for high-order programs are complicated by *control-flow*

Solution:

- Don't CPS the input program
- Don't try constructing the CFG
- Use direct-style, recursive *abstract interpreter*

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Solution:

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- Actually change the abstract objects when fields are created
- Classes are not affect by the change

4. Problems with More Powerful Dynamic Features

- direct operations on `__dict__` (e.g. `setattr`, `delattr`, ...)
- dynamic object reparenting
- import hacks
- `eval`
- ...

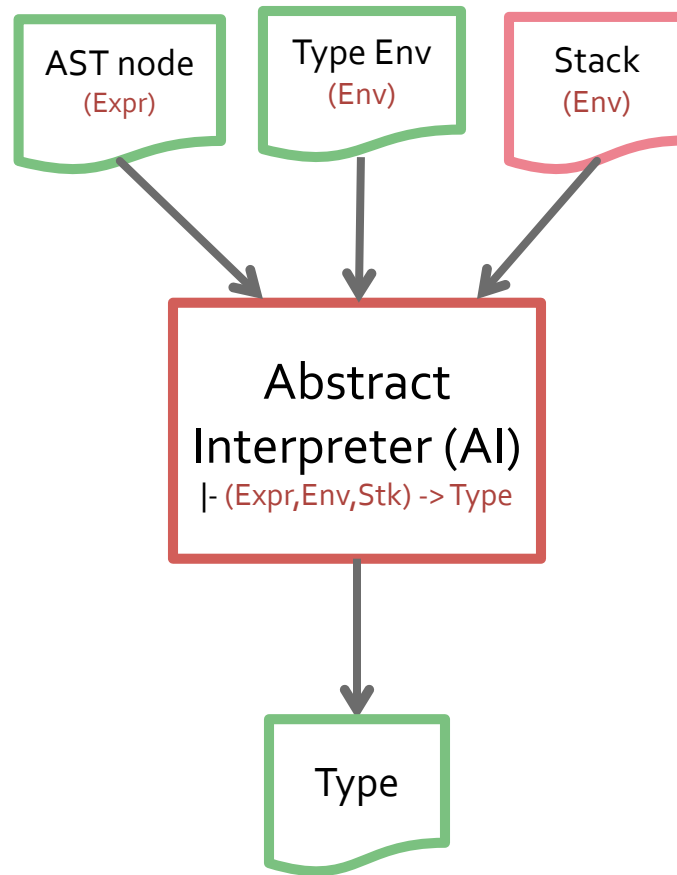
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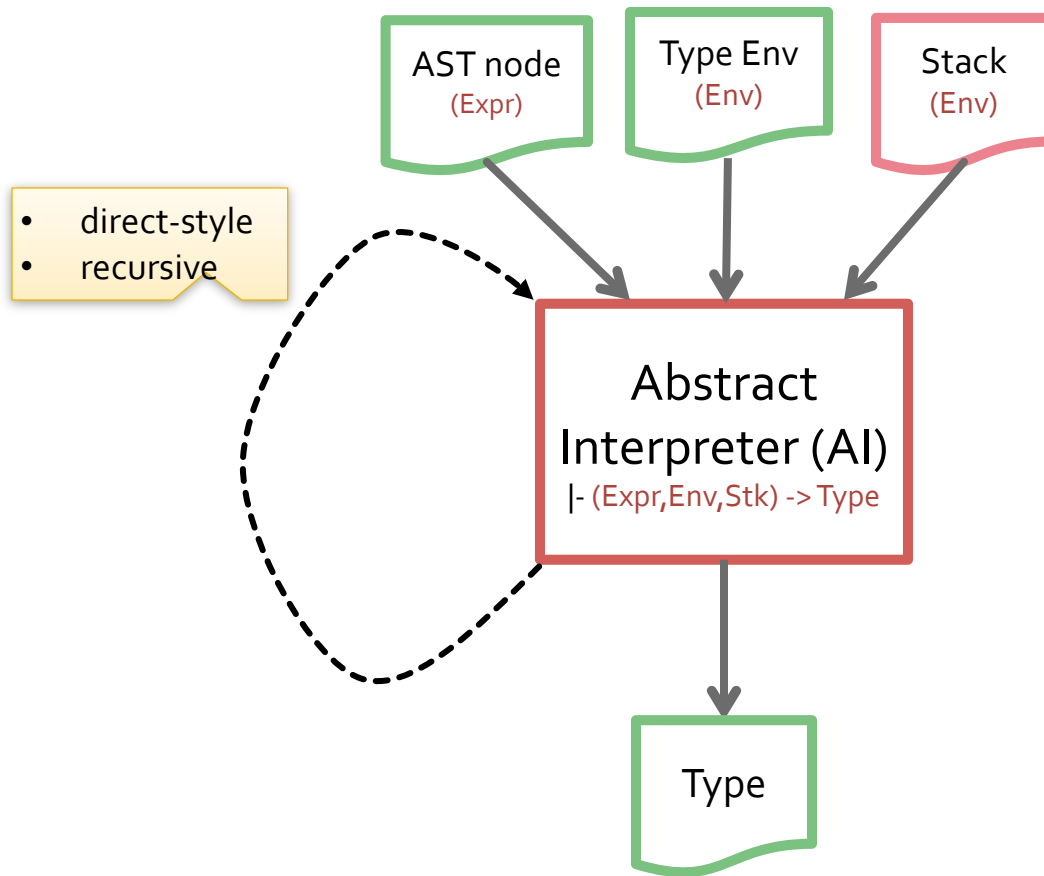
Solution:

"Python Style Guide"

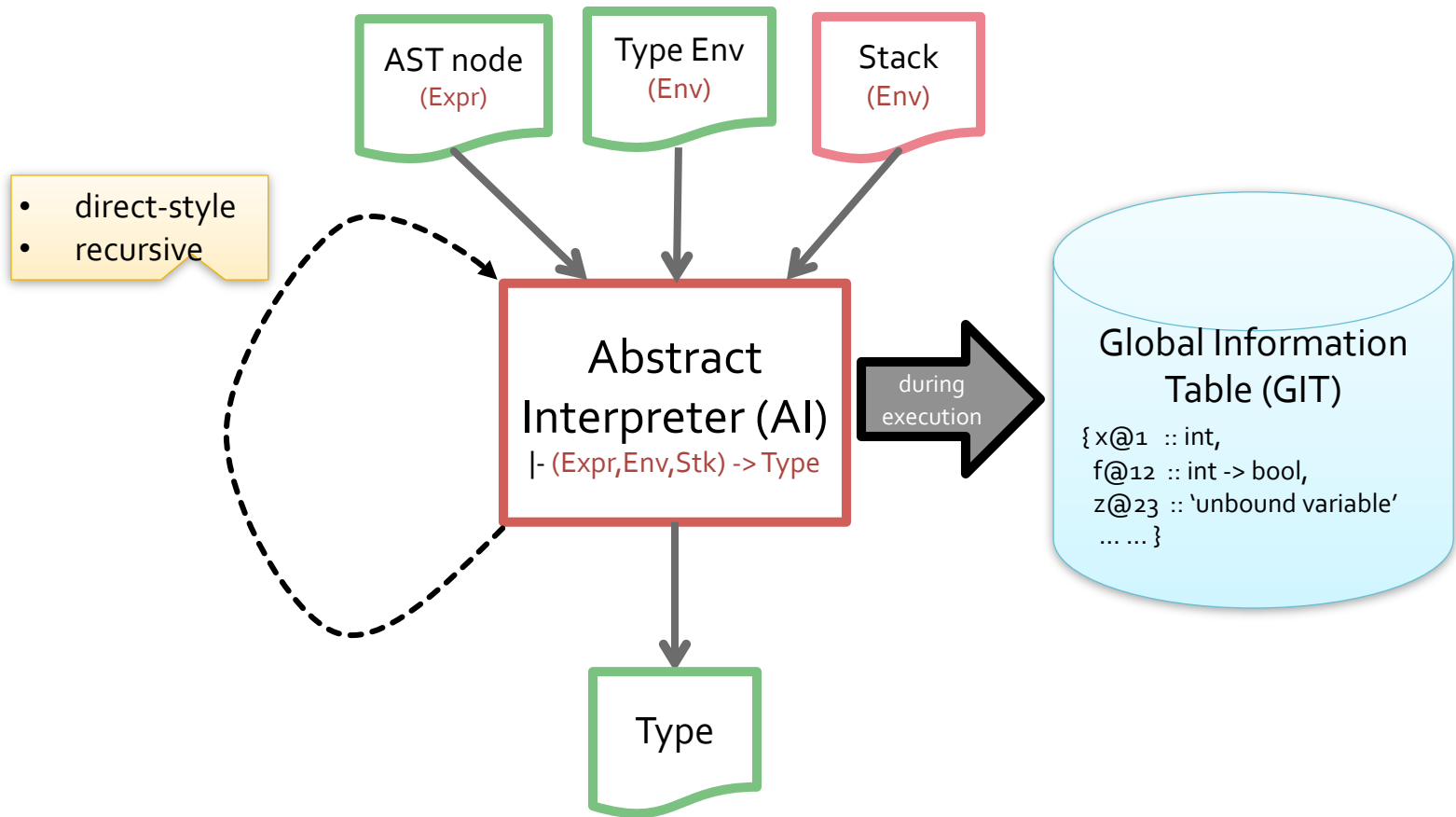
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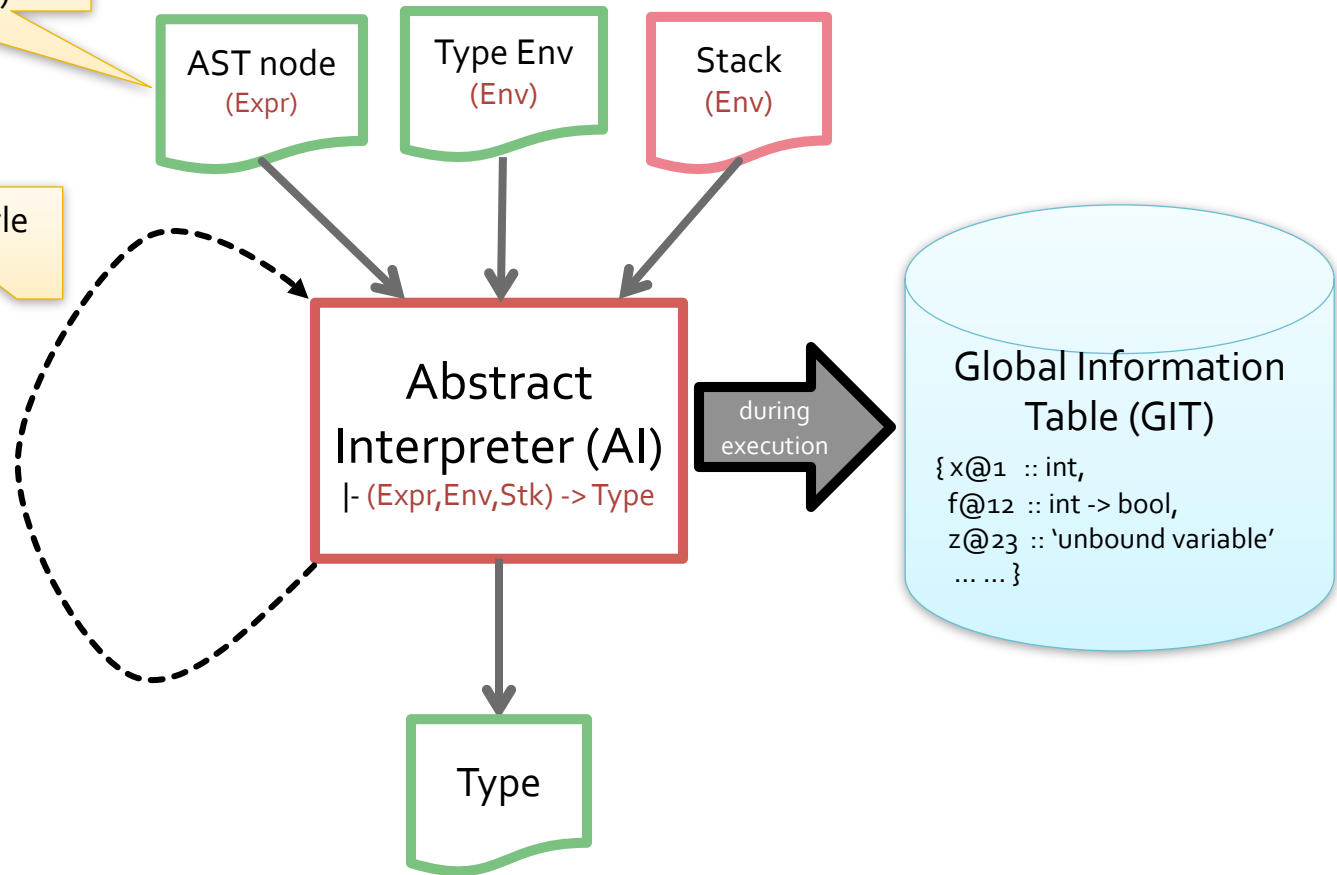
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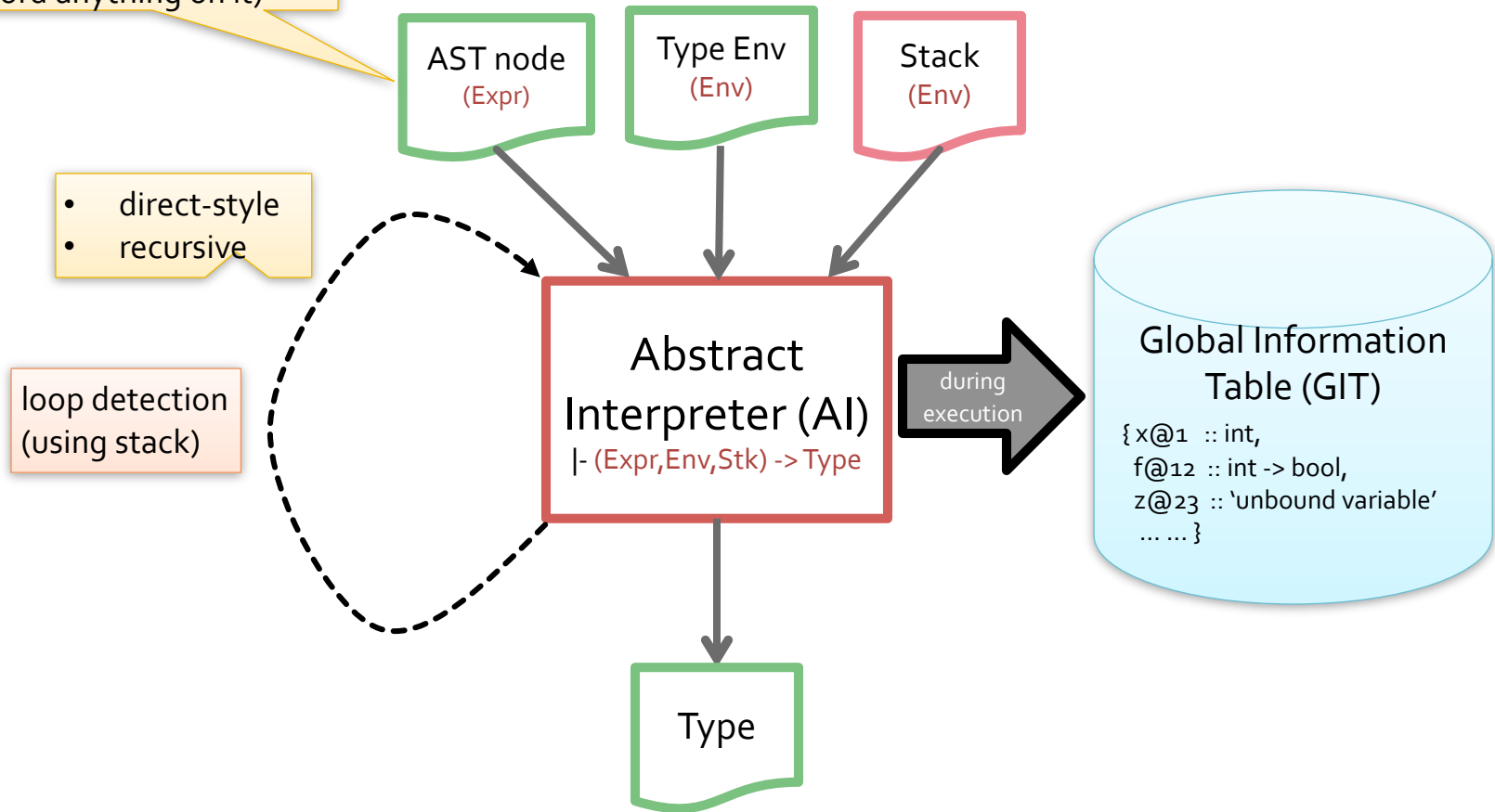
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- no CFG generated
- keep it "clean" (don't record anything on it)

- direct-style
- recursive



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Actual Code of Main Interpreter

```
# main type inferencer
def infer(exp, env, stk):

    if IS(exp, Module):
        return infer(exp.body, env, stk)

    elif IS(exp, Name):
        b = lookup(exp.id, env)
        if (b <> None):
            putInfo(exp, b)
            return b
        else:
            try:
                t = type(eval(exp.id))          # try use information from Python interpreter
                return [PrimType(t)]
            except NameError as err:
                putInfo(exp, err)
                return [err]

    elif IS(exp, Lambda):
        c = Closure(exp, env)
        for d in exp.args.defaults:
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        return [c]

    elif IS(exp, Call):
        return invoke(exp, env, stk)

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Actual Code of Main I

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expression

type
environment

stack of nodes on
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lookup variable's type

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return a type

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record type to GIT

return a type

record error to GIT

information from Python interpreter

Actual Code of Main I

input expression

type environment

stack of nodes on path (recursion detection)

lookup variable's type

record type to GIT

make closures for functions

return a type

invoke function (closure)

record error to GIT

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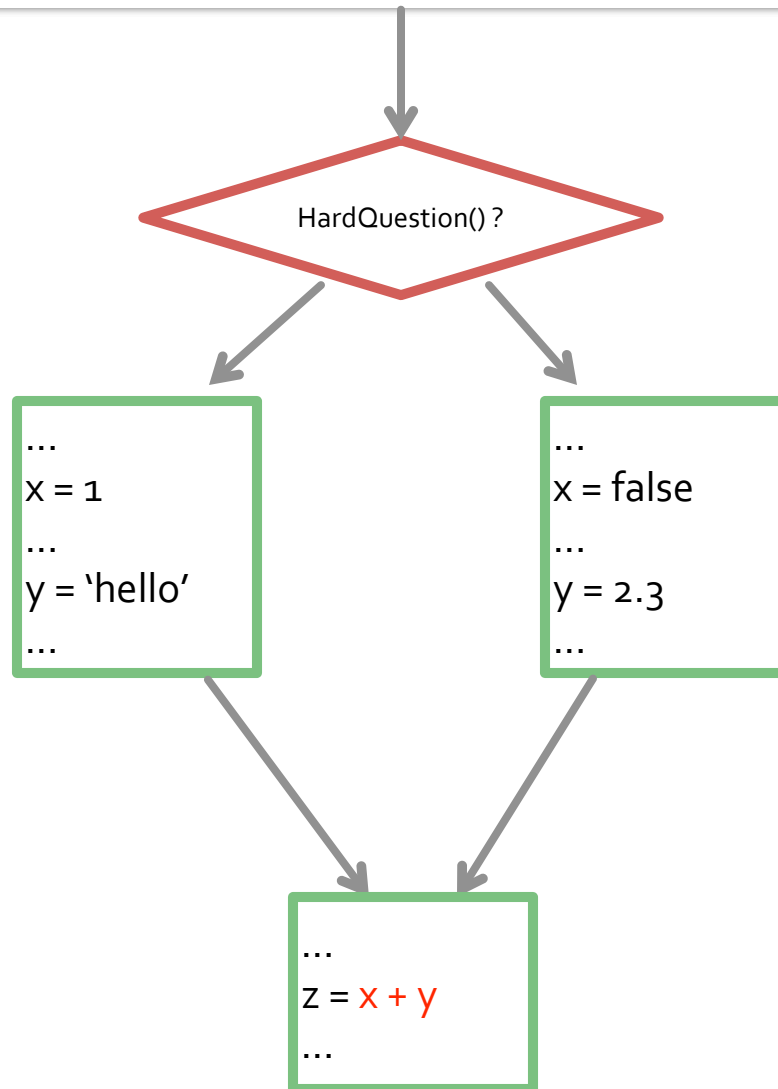
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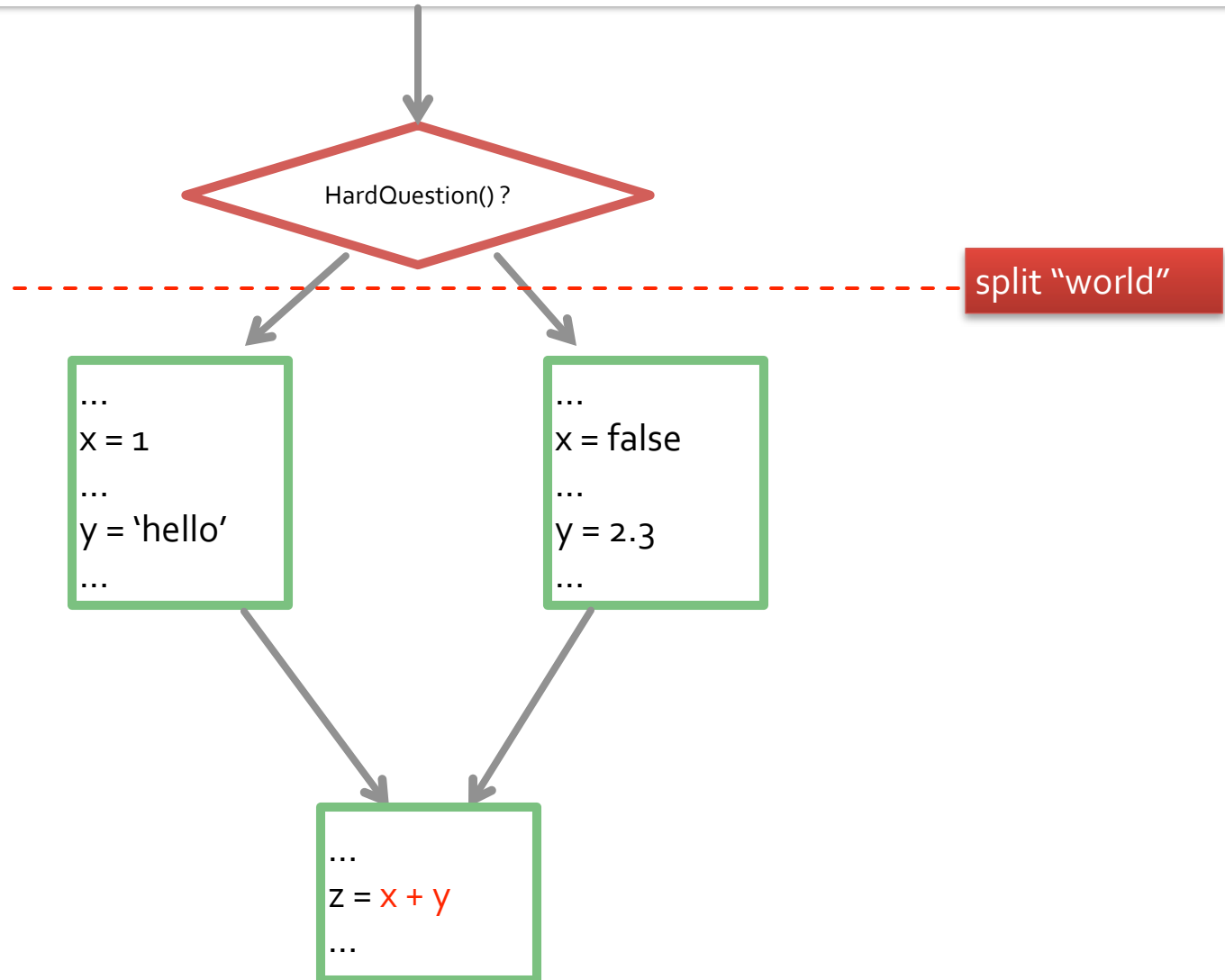
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Information from Python interpreter

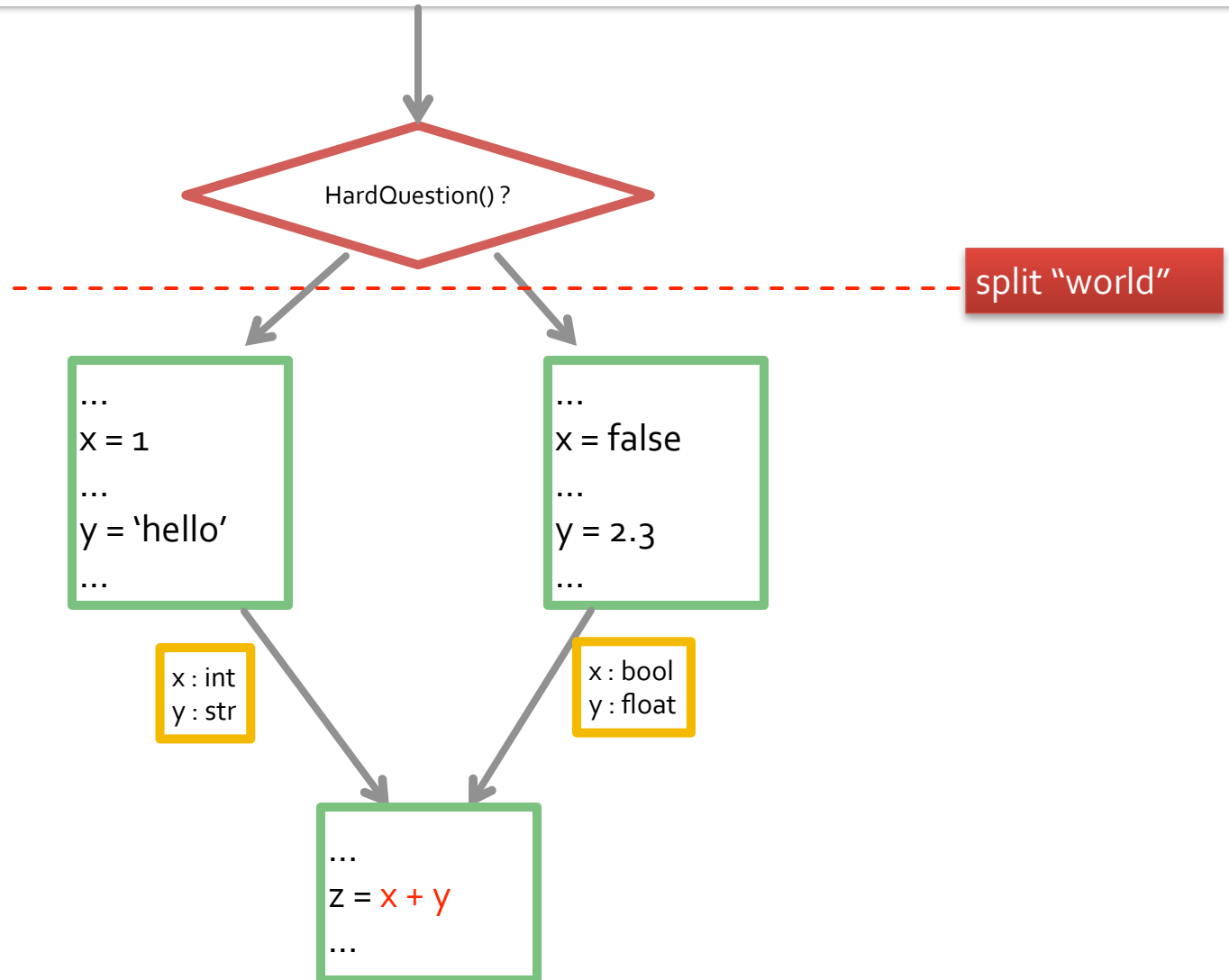
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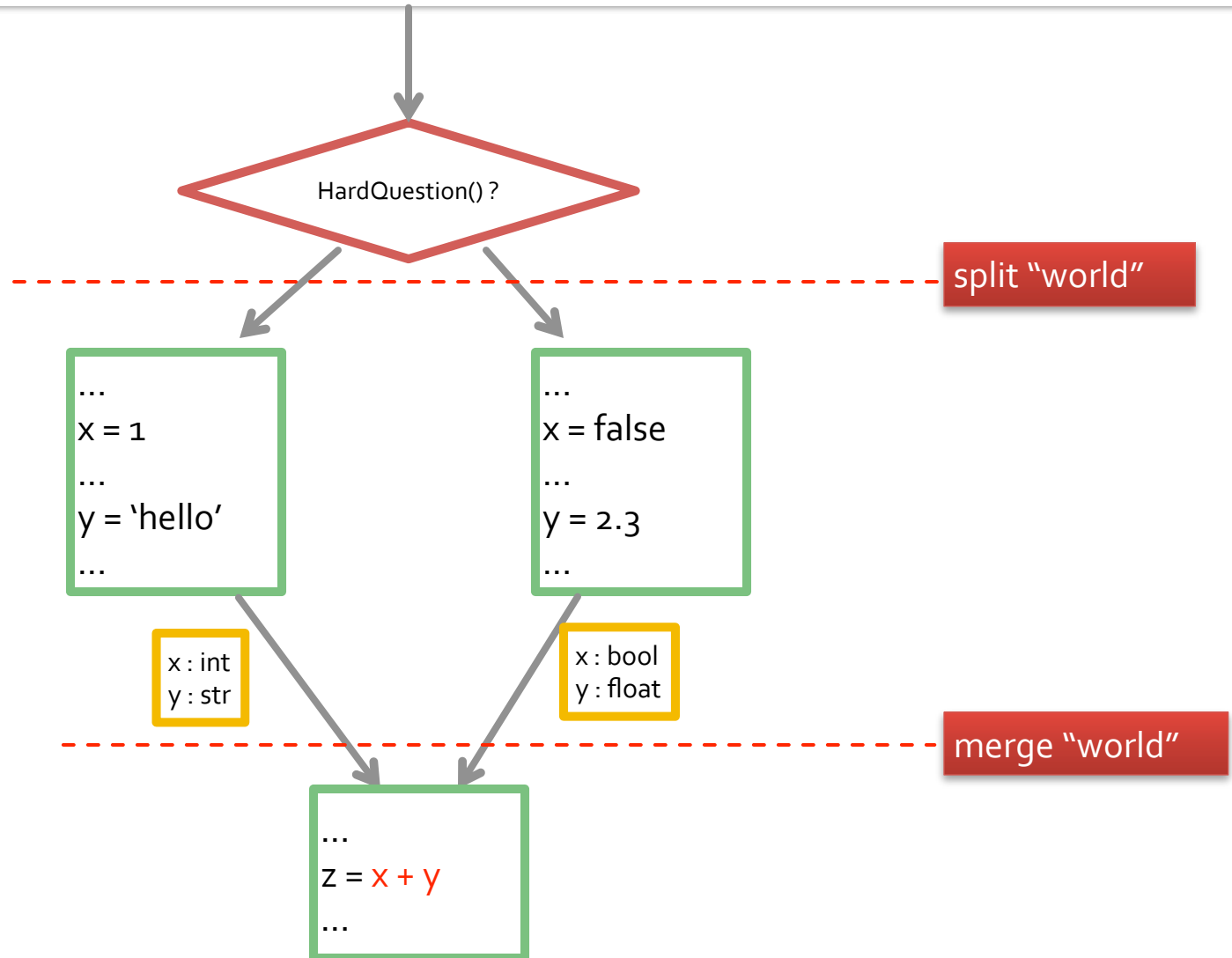
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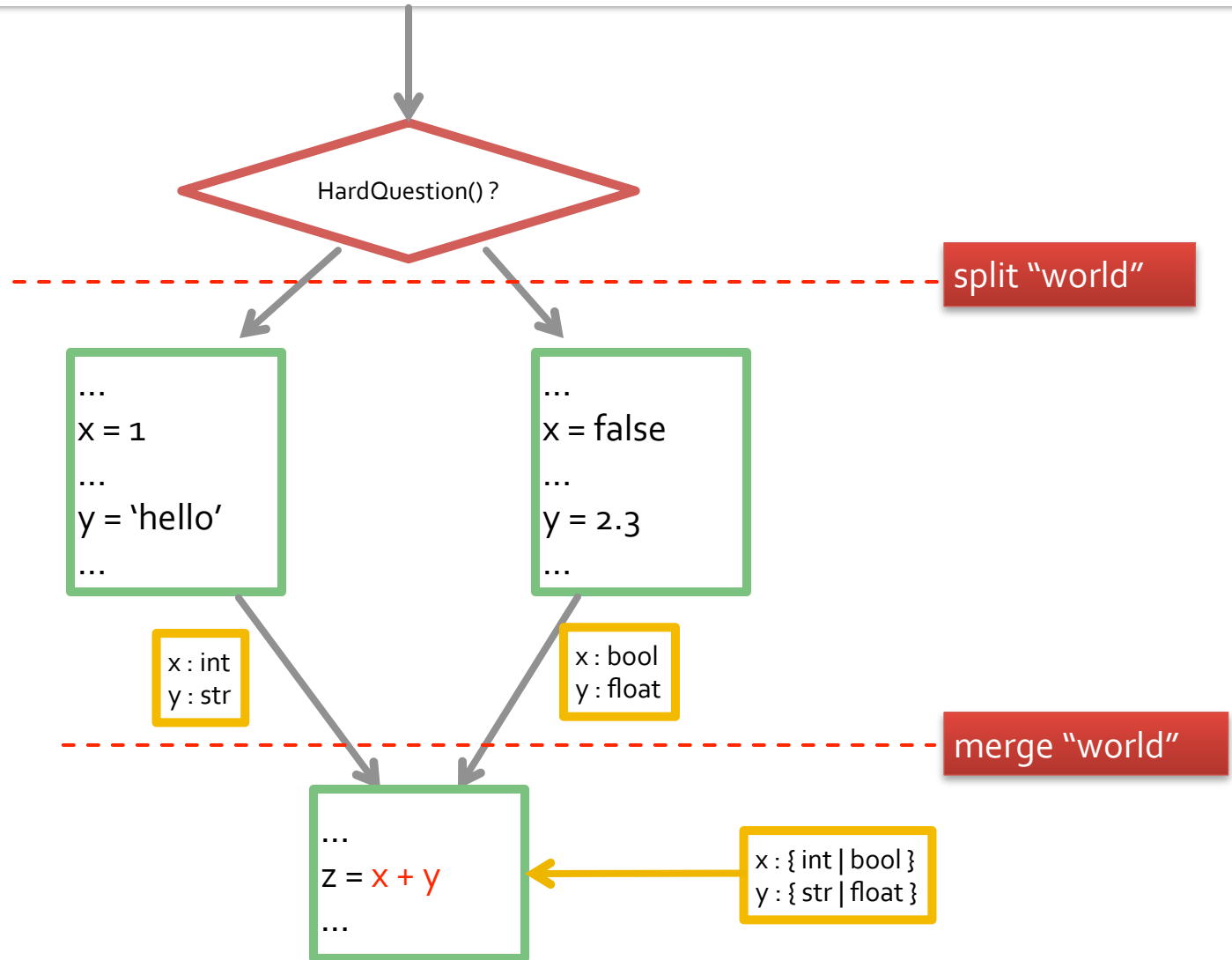
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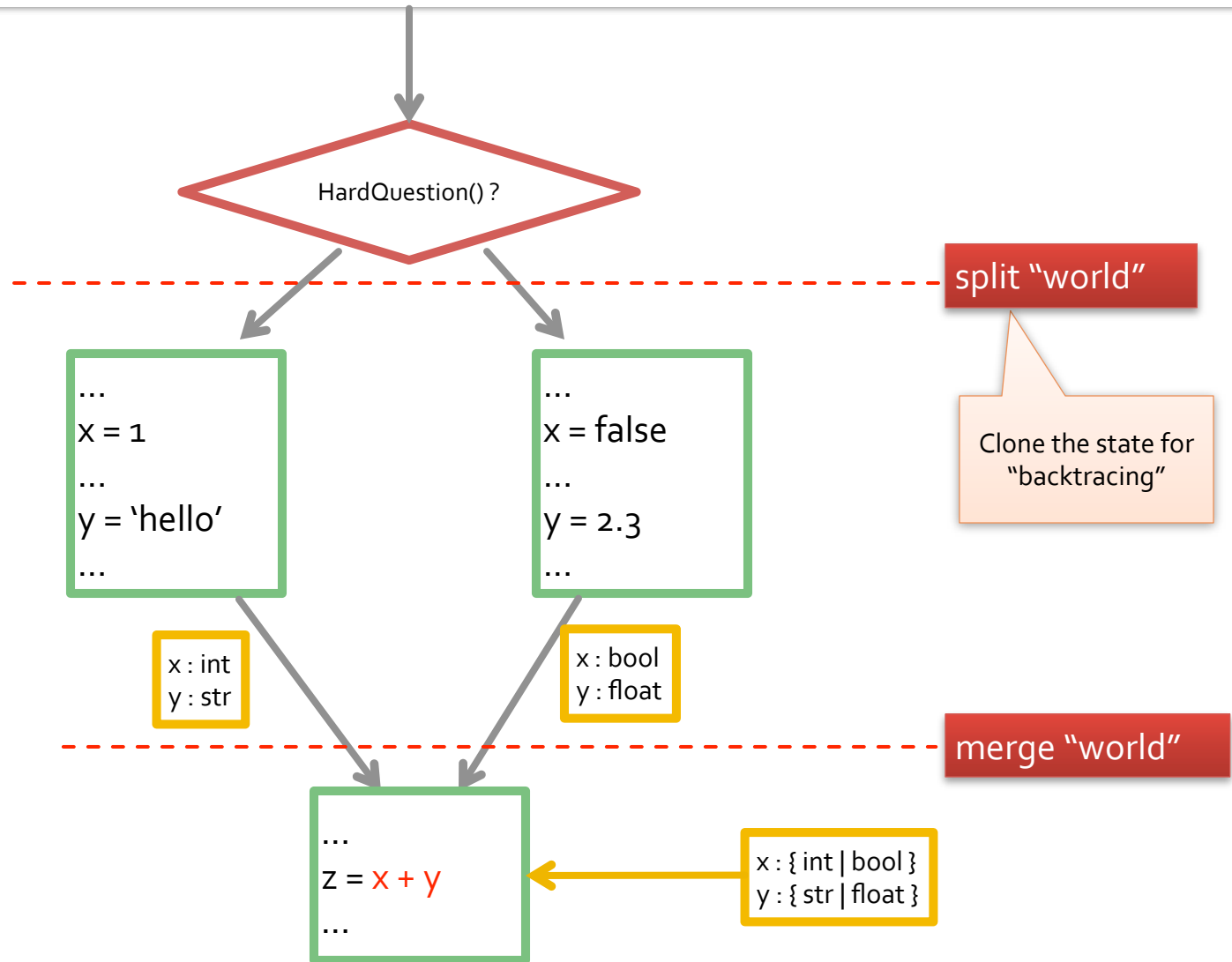
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Recursion Detection (1)

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< fact@7, int >

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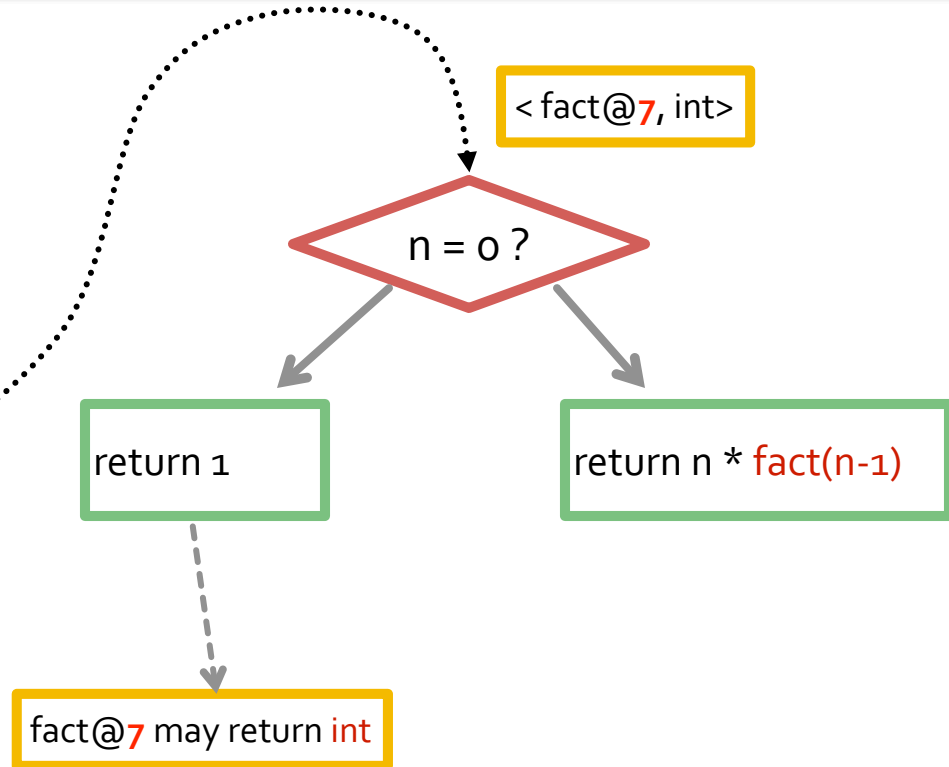
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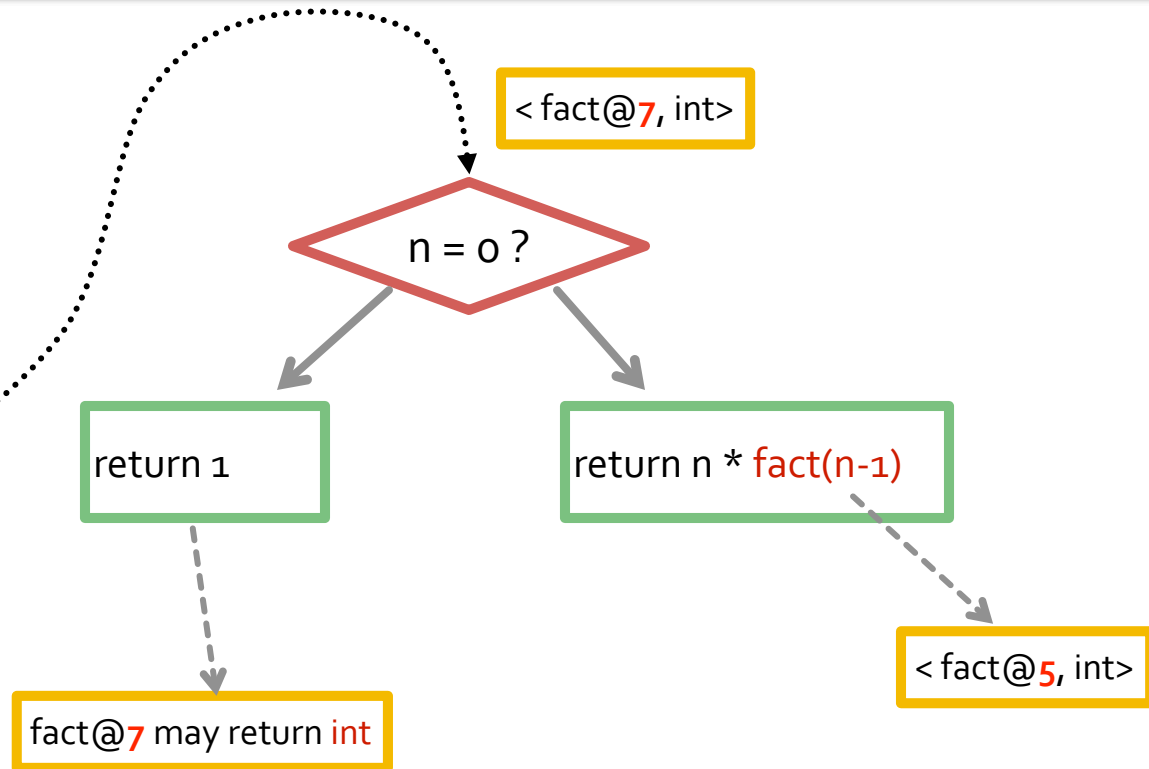
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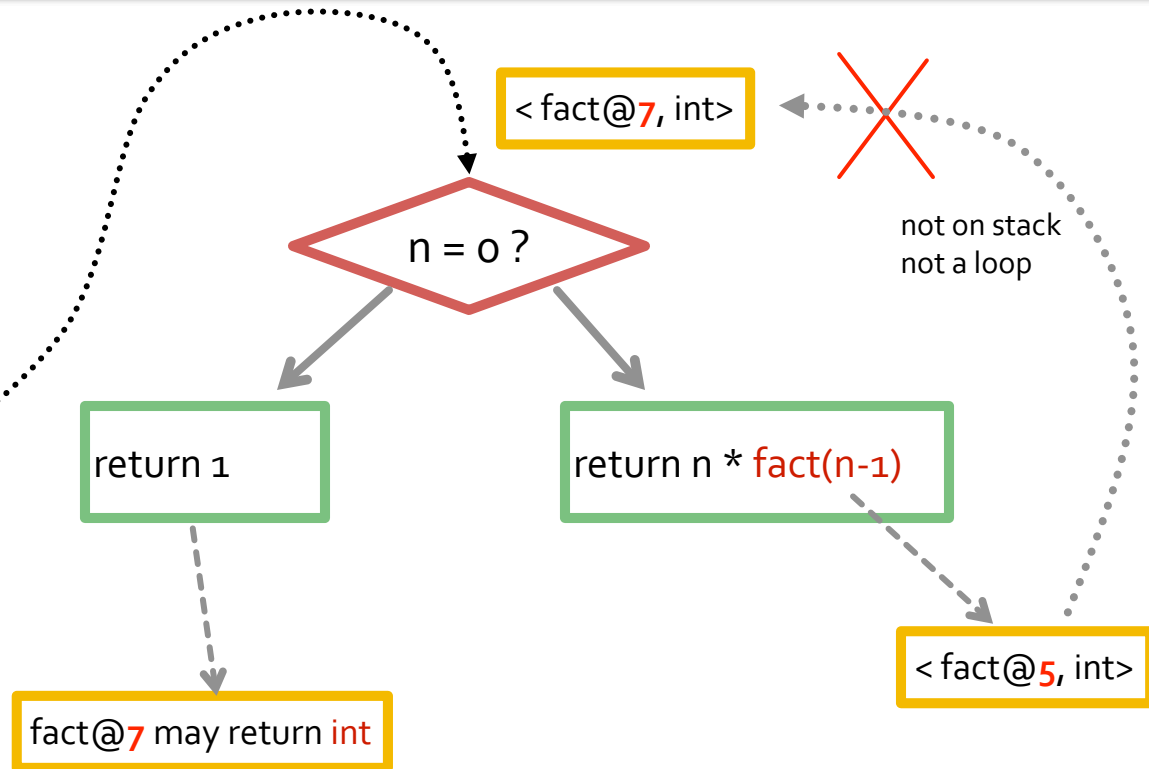
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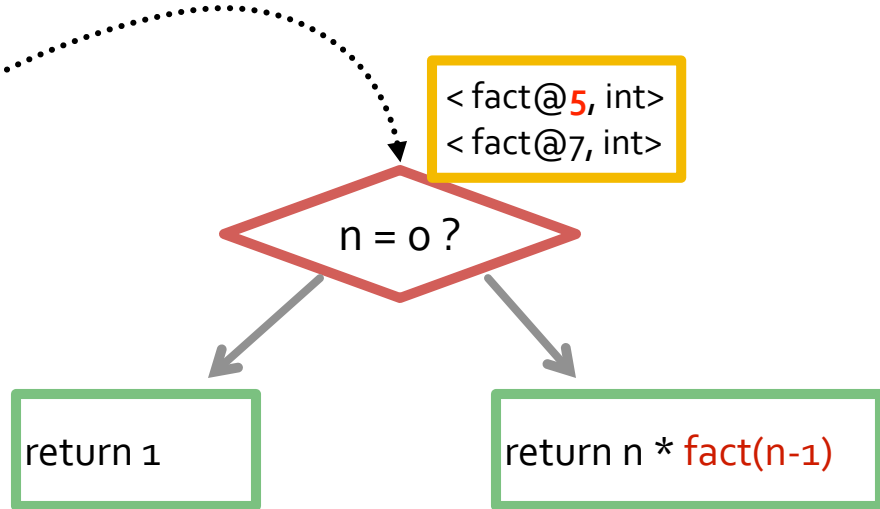
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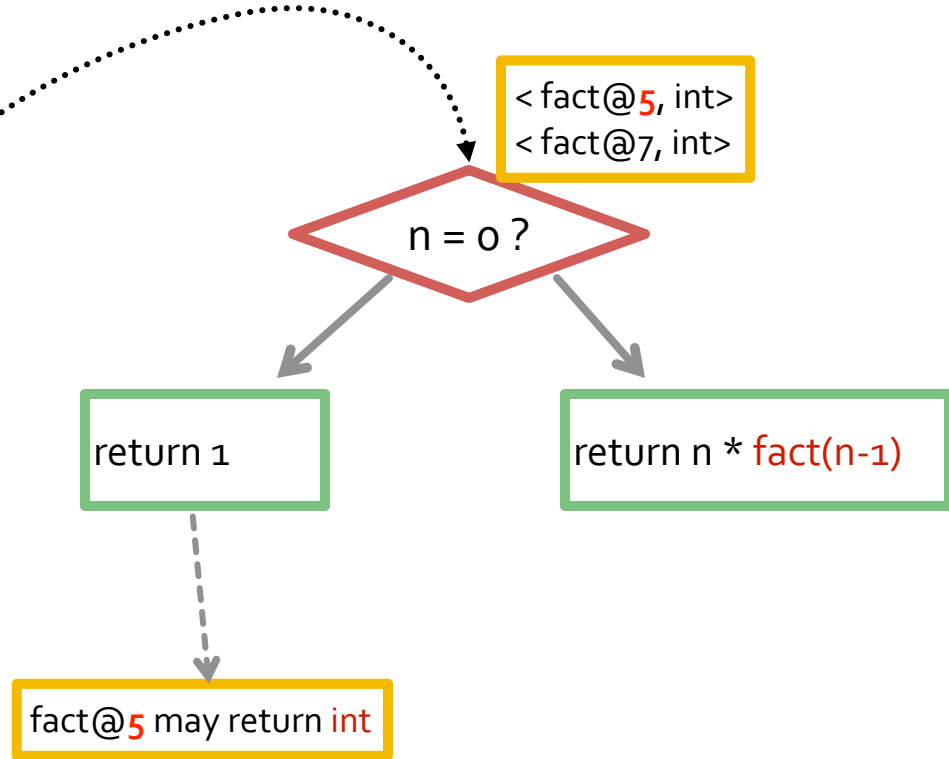
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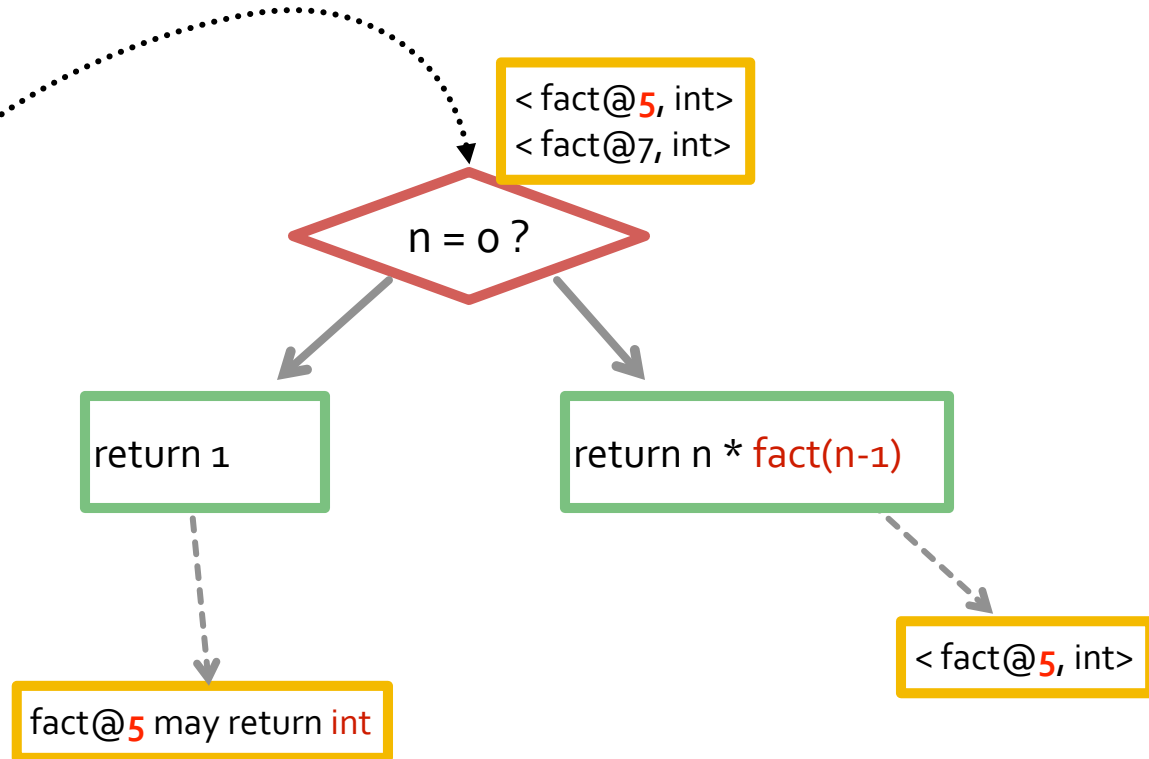
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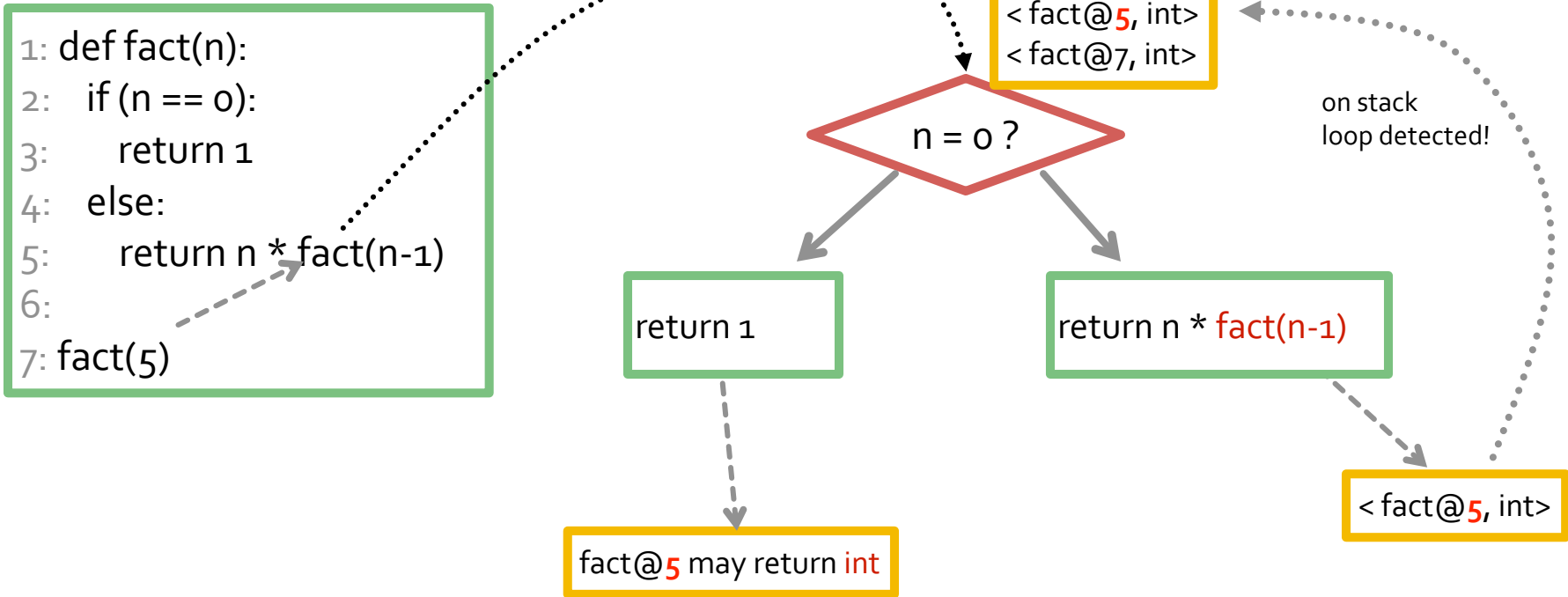


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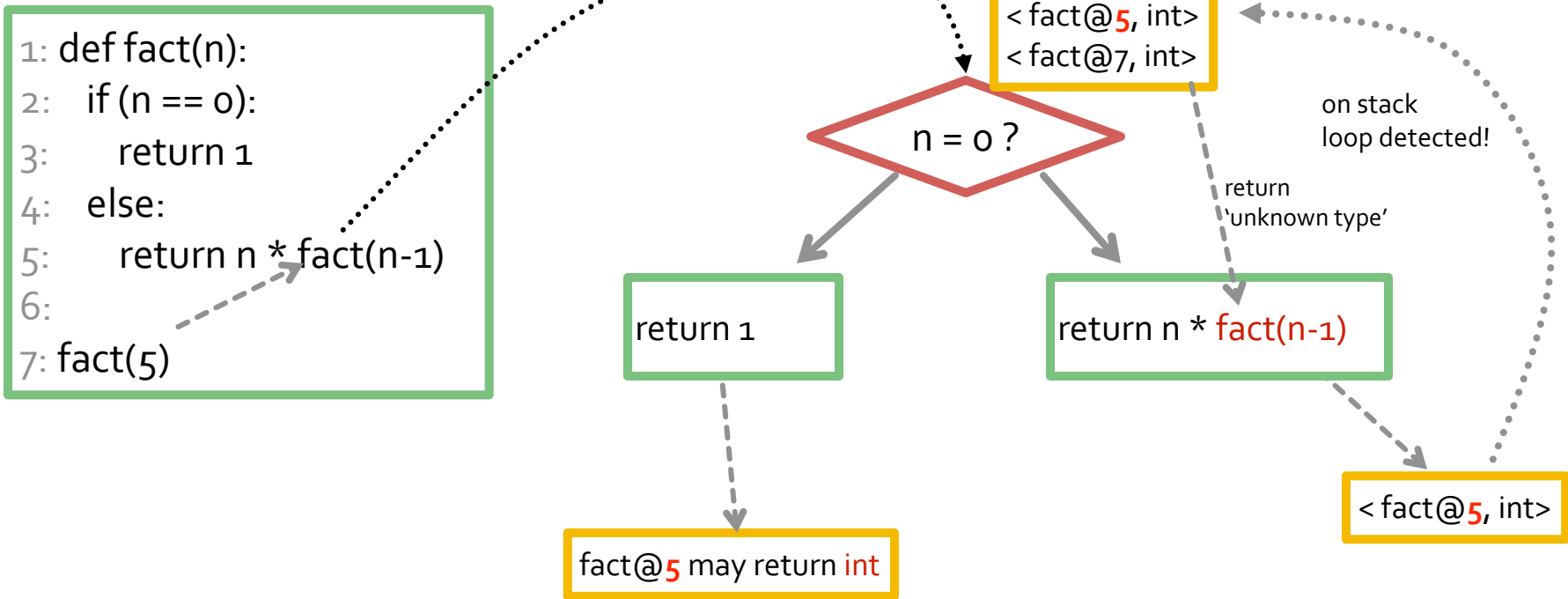
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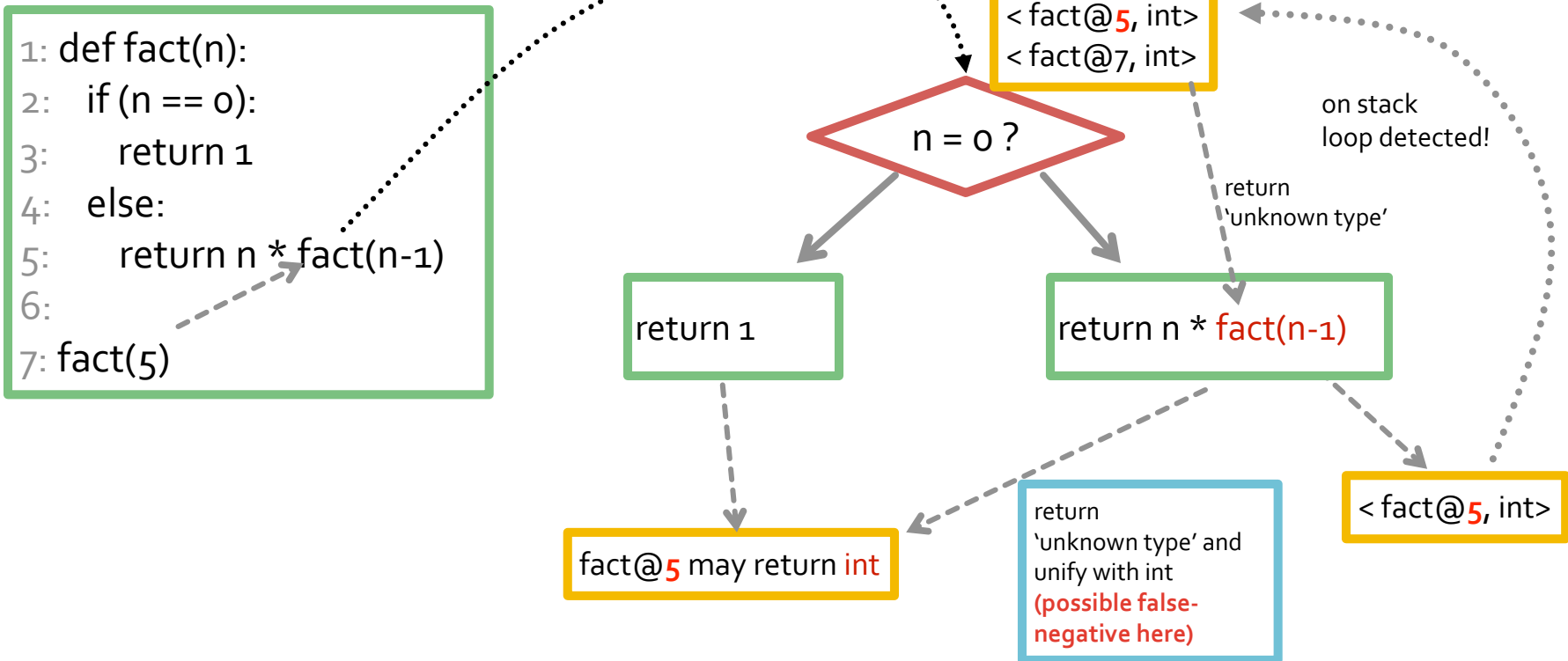
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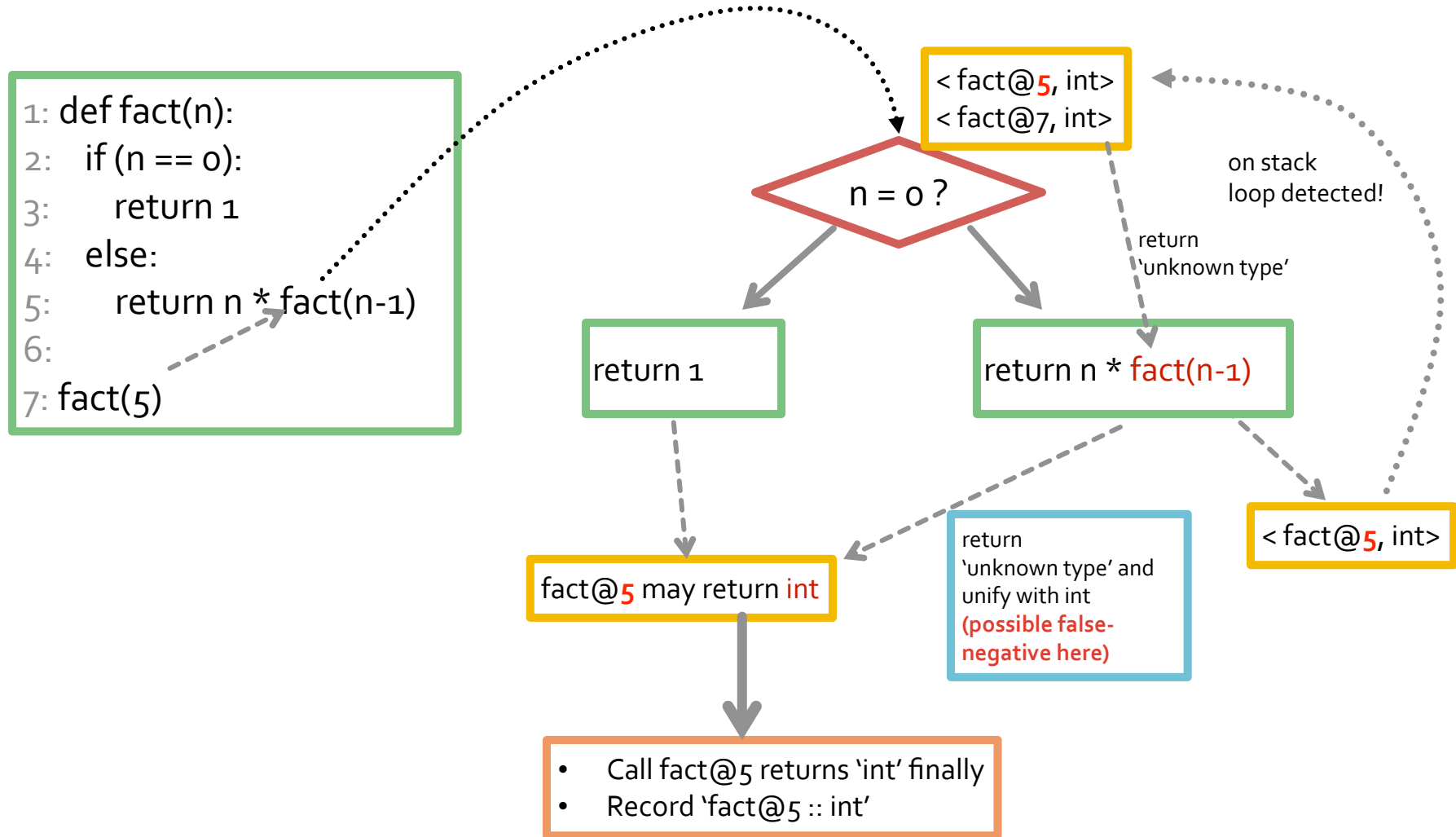
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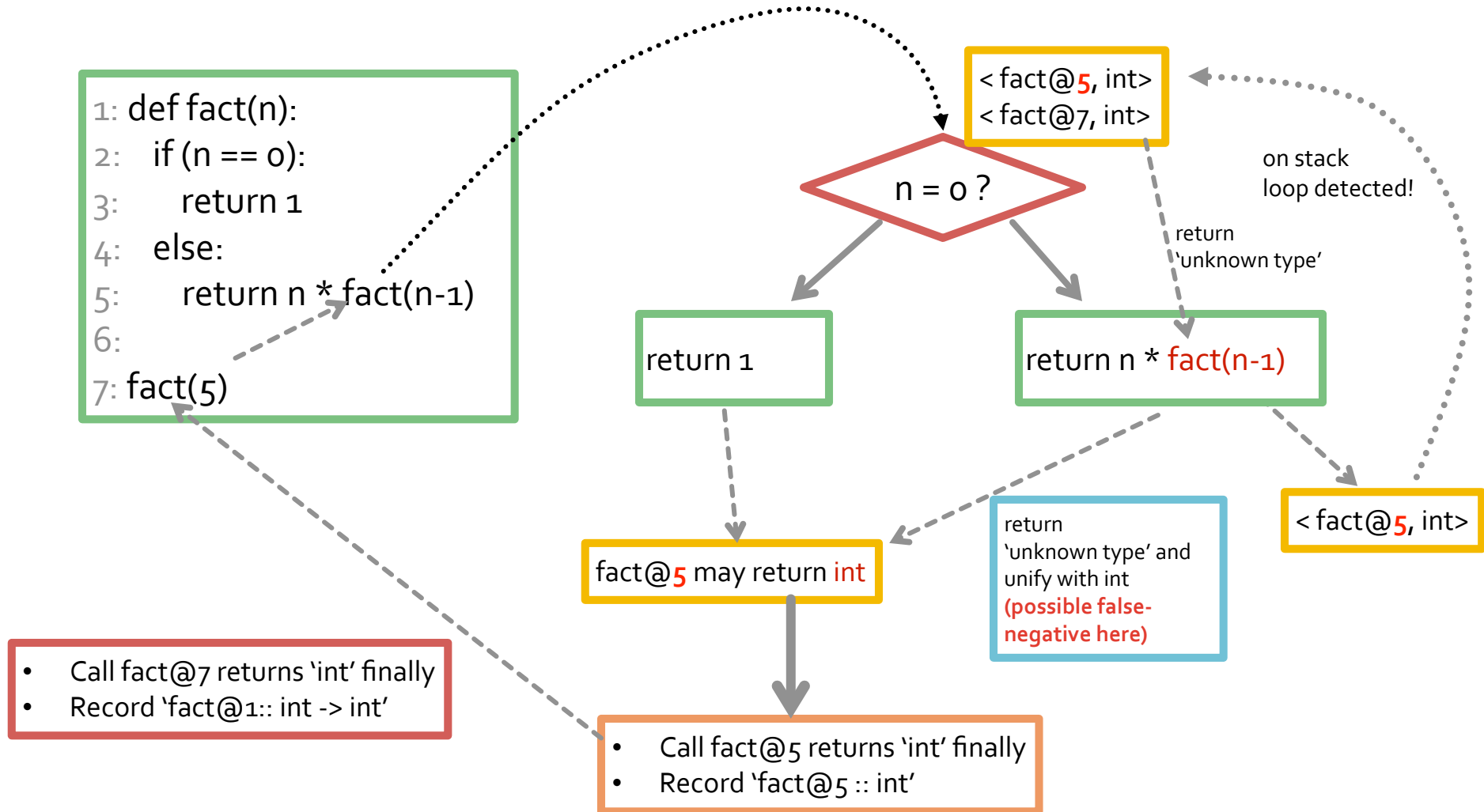
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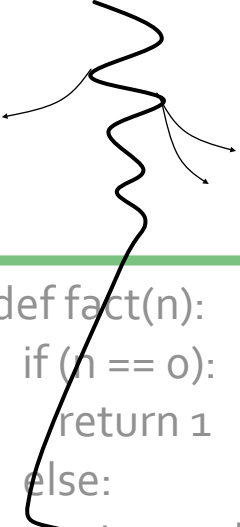


Correctness of Recursion Detection

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- Every program is a dynamic circuit
- Every call site is a '*conjunction point*' in the dynamic circuit, because it connects to an *instance of a function body*
- The same call site with the same arguments is a unique joint point in the process graph, with a deterministic 'future'
- If the same *<call site, argument type>* combination has appear before in the path, there must be a loop

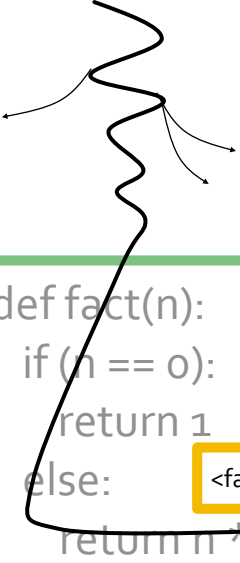
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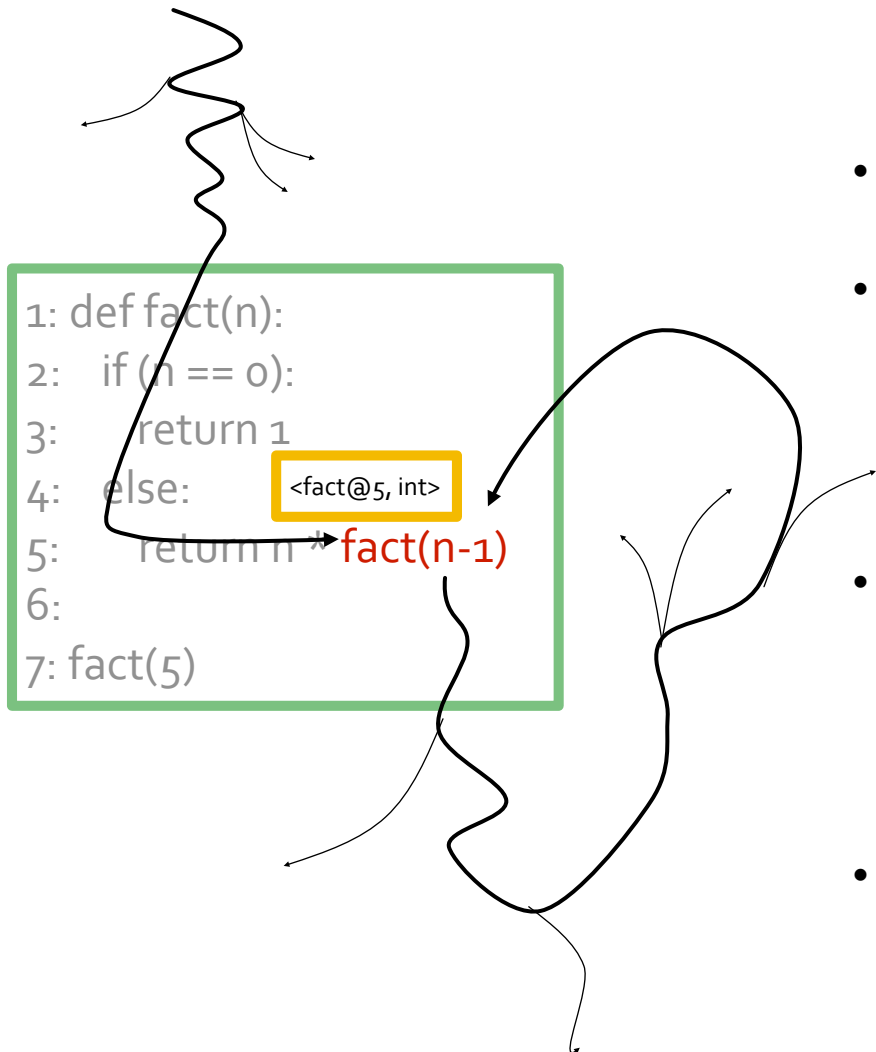
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Related Work

- Similar to “[control-flow analyses](#)”, but much simpler
 - No need to build CFG (as in original CFAs)
 - No need to maintain stack manually (as in CFA2)
 - “CFG” here is dynamic and implicit (maybe impossible to build statically)
 - Doesn’t record any information on the AST
 - Recursive style leads to *full utilization of host language*
- Much simpler than type inferencer of JSCompiler (Google’s type inference and static checker for JavaScript)
 - JSCompiler also needs type annotations, iirc
- Very similar to [NCI](#) (Near Concrete Interpretation)
 - But using another way to detect recursion

Connections to “Deeper” Theories

- In essence, the analysis is doing a simple version of “[supercompilation](#)”
- Similar to technique used by automatic theorem provers such as [ACL2](#)
- Does not track as much information (only type information is tracked)
- Termination technique is more efficient (no expensive “*homeomorphic embedding*” checks)
 - .. but may not be as accurate
 - may cause false-negatives!

Limitations

- Doesn't process bytecode. Needs all source code to be available (except for built-ins which was hard-coded or mocked)
- Does not track value/range of numbers
- Does not track heap storage (assume side-effects on heap won't affect typing)
- May produce false-negatives at recursions
- Worst-case complexity is high
 - More approximations can be used to improve efficiency (at the cost of reducing accuracy)
- Error reports are not user-friendly for deep bugs

Applicability

- A general way of type inference/static analysis
- Can be applied to any programming language
- More useful for *dynamic languages* because type annotations of static languages make it a lot easier and more *modular*
- There are always trade-offs though

Availability

- 2009 version “Jython Indexer” (in Java, open-source)
 - *modular analysis* with unification (similar to HM system)
 - can't resolve some names
 - fast
 - currently used by Google for building code index
 - open-sourced to [Jython](#)
- 2010 version “PySonar” (in Java, not open-source)
 - *inter-procedural analysis*
 - *can resolve most names*
 - *can detect deeper semantic bugs*
 - *slow*
- 2011 version “mini-pysonar” (in Python, open-source)
 - available from [GitHub](#)
 - *contains only the essential parts for illustrating the idea*

Possible Future Work

- Apply the technique to other (hopefully simpler) languages
- Publish a paper about the general method
- Derive other ideas from the same intuition

Thank you!